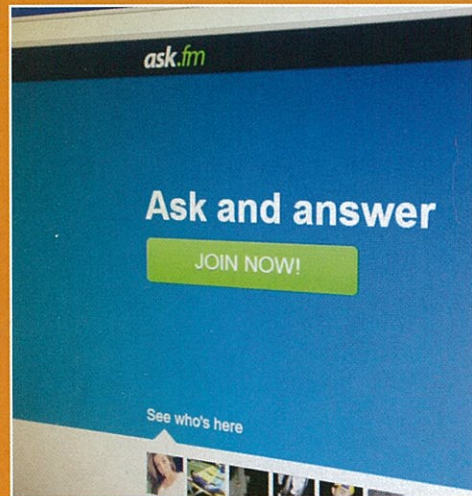


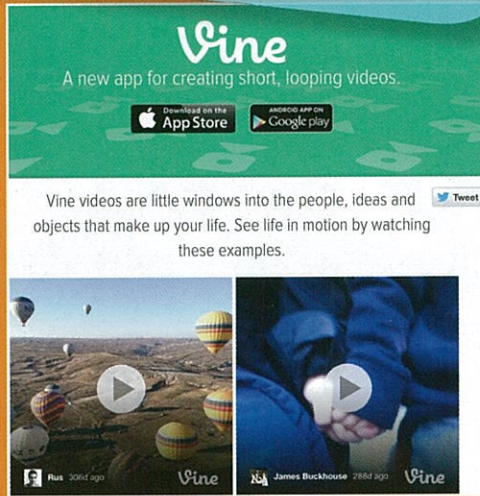
SOCIAL MEDIA



iPhone® 5S Garner Praise
Apple introduces its latest iPhone with an improved camera, TouchID fingerprint sensor and best-in-class motion sensors.



Controversy Surrounds Social Networking App
Ask.fm, a social networking app where users post questions and comments anonymously, is linked to cyber bullying.



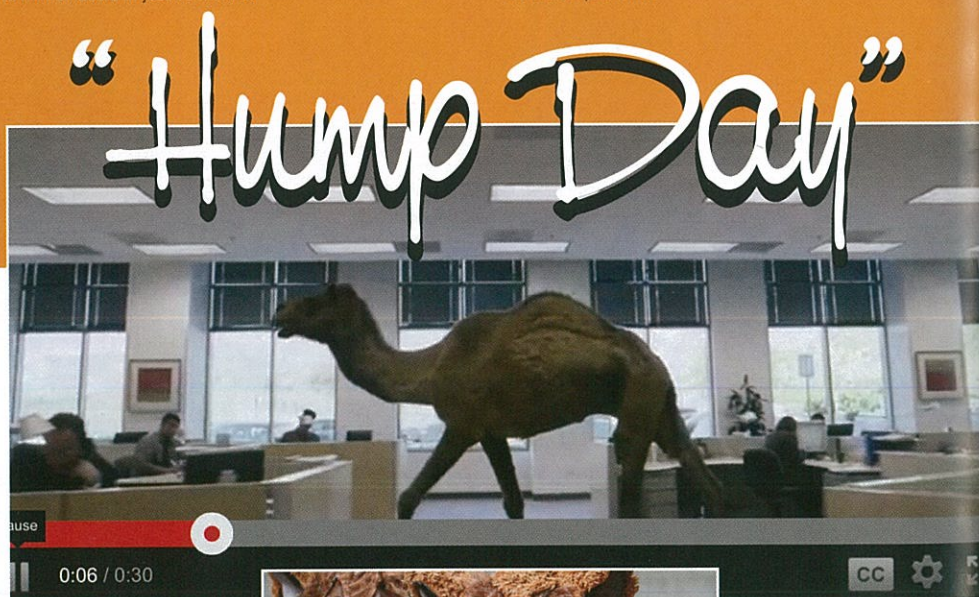
Vine of the Times
Vine, the new social video network where people upload six-second mini-movies, called "Vines," attracts more than 40 million users in just 10 months.



Game Builds Success Block by Block
Minecraft, an open world game that gives players the freedom to shape their own worlds, hits \$33 million in sales across all platforms.



Mobile Gaming Fans Welcome Adventure Game Sequel
With more than a million downloads in less than three days, the new Temple Run 2 is one of the year's most successful apps.



Even Parents Know What it Means
The term "selfie," coined by social media users to describe self-portrait snapshots, is officially added to the lexicon by dictionary publishers.



Hump Day Ad Garner Heaps of Shares
GEICO's "Hump Day" ad, starring an annoyingly gleeful camel, is one of the year's most popular, with more than 4 million shares on social media.

Fox Video is a Viral Hit
"The Fox (What Does the Fox Say?)," a music video by a Norwegian comedy team, Ylvis, goes viral with more than 192 million views on YouTube.

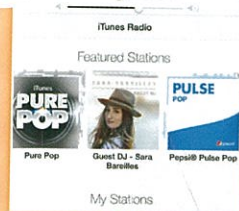
Selfie



Top App Downloads of 2013

1. Candy Crush Saga
2. YouTube
3. Temple Run 2
4. Vine
5. Google Maps
6. Snapchat
7. Instagram
8. Facebook
9. Pandora Radio
10. Despicable Me: Minion Rush

usatoday.com



Apple's New iTunes Radio™
Apple introduces iTunes Radio, where online subscribers can hear selections based on songs they've purchased.

Pictures Disappear on Social Media
Teens share photos fleetingly on Snapchat, a popular app where content disappears after only one to ten seconds.



Candy Crush



They Get the Boy and the Prize

"I Got a Boy," by Girls' Generation, a Korean K-Pop group, wins the top prize at the first-ever YouTube Music Awards.



Game Company Cashes In

The company that produces Candy Crush Saga reports earnings of \$650,000 per day from users who pay to unlock premium features.

Smartwatch Sells Well

Despite so-so reviews by technology columnists, the Galaxy Gear smartwatch achieves better-than-expected sales.